

Official Rules

Hott Shott Lane Setup

- Target should be setup at least two feet from any wall or other structure.
- The five stations shall be marked at five foot increments; red at 5 feet, white at 10 feet, blue at 15 feet, yellow at 20 feet, then purple and black station at 25 feet.
- The station marking line or object shall be no wider than 12 inches and each station shall be in line with each other and the target.
- The distance for each of the stations must be measured from the center pole of the target.
- If setting up more than one lane, targets shall be at least eight feet apart, measuring from center pole to center pole.
- The target must be a PDGA approved disc golf target
 (http://www.pdga.com/files/documents/PDGA approved targets 061813.pdf). Hott Shott recommends using an Innova DISCatcher Traveler (latest model without the mesh netting).

Hott Shott Competition Rules

- Competitors must complete each station in order; red, white, blue, yellow, purple, then black.
 Competitors shall move to the next station only after all the discs at the current station have been thrown.
- Competitors shall only throw one disc at a time.
- Competitors shall not contact the ground in front of the station line they are currently throwing from.
- The discs in the basket cannot be cleared out or moved during an inning.
- A disc cannot make contact with anything other than the target for it to count.
- A successful throw is a disc that comes to rest within the chains or the inside of the basket area. This includes a disc that falls through the top of the target. If it comes to rest on top of the target, without falling through, it does not count.

Hott Shott Scoring

- Record the number of discs thrown successfully into the target of each color and multiply that number by each color value.
- Making all discs of any color results in a bonus equal to the value of that color's disc.
- Making all 25 discs results in a perfect inning bonus of 50 points.
- A perfect inning score, consisting of all 25 discs, all color bonuses, and the inning bonus, is 525 points.
- Add the two inning scores to determine the round score.
- A perfect round of 1,050 points would be making all 25 discs in both innings.